



# Art Curriculum Milestones

Year 1	Present and Evaluate: Look at, and discuss their own work and that of others (including artists from other periods and cultures).
Year 1	Explore Sculpture: Experiment with assemblages on both a large and small scale.
Year 1	Explore Digital Media: Create a collaborative image using computer or tablet.
Year 1	Explore Painting: Mix colour and use a range of tools to apply paint to surfaces
Year 1	Explore Drawing: Begin to draw using a range of mark making tools with some control.
Year 1	Explore Collage and Textiles: combine papers and fabrics to create images, patterns or shapes
Year 2	Present and Evaluate: make suggestions for improvements to their own work and that of others and make comparisons between their work and that of artists
Year 2	Explore Drawing: To use a variety of mark making with some understanding of scale.
Year 2	Explore Painting: Mix colour, use different tools confidently, apply paint to different surfaces
Year 2	Explore Sculpture: use scoring, folding and sticking with card; explore malleable materials to create shapes and textures.
Year 2	Explore Textiles / Collage: Experiment with collage and textile materials, including weaving and applique:
Year 3	Present and Evaluate: Reflect on the work of other artists and how it might influence their own work
Year 3	Explore Sculpture: Further develop modelling skills using tools safely
Year 3	Explore Digital Media: Investigate with layout and type to create art work using digital paint.
Year 3	Explore Paint: Mix colour using the primary system to match colours on various surfaces.
Year 3	Explore Drawing: Develop skills to use a wider range of tone, shape and line.
Year 3	Explore Collage and Textiles: Investigate the properties of various papers and fabrics and match them to specific tasks.
Year 4	Present and Evaluate: Discuss and express their opinions about their work and that of others.
Year 4	Explore Sculpture: Understand the uses of various materials and their suitability for different purposes
Year 4	Explore Digital Media: Experiment with combining digital paint processes and sound with original drawn or painted elements
Year 4	Explore Painting: Use various paint mixes and surface textures in their work



Year 4	Explore Drawing: Use a variety of mark making tools to combine tone, line and shape in individual pieces of work.
Year 4	Explore Collage and Textiles: Use combinations of weaving, dyeing and applique with fabrics and other materials and media.
Year 5	Present and Evaluate: Evaluate their own work and that of others using accurate vocabulary
Year 5	Explore Sculpture: Use a range of visual and tactile qualities
Year 5	Explore Digital Media: Use experience to choose techniques to create a series of manipulated images.
Year 5	Explore Painting: Use experience to choose suitable materials and techniques to create the effect required.
Year 5	Explore Printing: Use experience to choose suitable materials and techniques to create the effect required.
Year 5	Explore Collage and Textiles: Use experience to choose suitable materials and techniques to create the effect required.
Year 6	Present and Evaluate: Evaluate their own work and that of others using accurate vocabulary and considering the expectations of the audience.
Year 6	Explore Sculpture: Use a range of visual and tactile qualities to create an impact on a specific audience.
Year 6	Explore Digital Media: Use experience to choose techniques to create a series of images, manipulated to create an impact on a specific audience.
Year 6	Explore Painting: Use experience to choose suitable materials and techniques to create the effect required to create an impact on a specific audience
Year 6	Explore Printing: Use experience to choose suitable materials and techniques to create the effect required to create an impact on a specific audience.
Year 6	Explore Collage and Textiles: Use experience to choose suitable materials and techniques to create the effect required on a specific audience.